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Practical Object-oriented Development with UML and Java Richard C. Lee, William M. Tepfenhart, 2002 This practical book tells readers how to actually build object oriented models using UML notation and how to implement these models using Java The authors introduce all of the basic fundamentals necessary to start applying and understanding the object oriented paradigm without having to be an expert in computer science or advanced mathematics It can help the reader to make the right decisions to meet their individual business needs Using cases recommended approach scenarios and examples this clearly written book covers a multitude of topics managing complexity principles of Object Orientation specification models current techniques behaviors relationships rules design Java background and fundamentals multi tasking JAR files security Swing Applets class and interface internationalization and implementing generalization and specialization For professional software analysts and developers who work on large systems and others in the field of computer science

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